Interfaces

Describe the logical characteristics of each interface between the software product and the users, and any external systems. This may include sample screen images (consider using balsamiq!), any GUI standards or product family style guides that are to be followed, screen layout constraints, standard buttons and functions (e.g., help) that will appear on every screen, keyboard shortcuts, error message display standards, and so on.

Take note of quality on check out, and check in

Product family style guide

Colour Palette

User interfaces

Hardware interfaces

* Link between barcode scanner & system
* Computer to host system

Software interfaces

* Systems interface with database
  + Retrieval & uploading of products
  + Retrieval & uploading of user data
* Systems backend to GUI

GUI <--> System core <--\*iNet\* --> Database